

## **Little League Glove Regulations 2017**

1.12 - The catcher must wear a catcher's mitt (not a first baseman's mitt or fielder's glove) of any shape, size, or weight consistent with protecting the hand.

1.13 - The first baseman must wear a glove or mitt of any weight with the following maximum specifications:

- (a) not more than 14 inches long (measured from the bottom edge or heel straight up across the center of the palm to a line even with the highest point of the glove or mitt), and;
- (b) not more than eight inches wide across the palm (measured from the bottom edge of the webbing farthest from the thumb in a horizontal line to the outside of the little finger edge of the glove or mitt), and;
- (c) webbing not more than 5¾ inches wide (measured across the top end or along any line parallel to the top). See Diagram No. 6.

1.14 - Each defensive player (other than the first baseman and catcher) must wear a glove of any "weight, with the same maximum specifications as noted in Rule 1.13.

1.15 -

- (a) The pitcher's glove may not, exclusive of the piping, be white or light gray, nor, in the judgment of an umpire, distracting in any manner.
- (b) No pitcher shall attach to the glove any foreign material of a color different from the glove. The pitcher may wear a batting glove on the non-pitching hand under the pitcher's glove provided the batting glove is not white, gray, or optic yellow."